

DR. CONNY ATHANASOPOULOS

ORTHODONTIC TREATMENT & INSURANCE BENEFITS

Orthodontic treatment differs from the way other dental procedures are billed and submitted to your Insurance Carriers. Most dental services are billed and submitted to your insurance company at the time of each procedure. Orthodontic treatment is an ongoing process with monthly payments usually over up to a 24 month period. YOU'RE REIMBURSEMENT IS DEPENDANT ON THE AMOUNT OF PAYMENT ON YOUR ACCOUNT AND NOT YOUR OVERALL TREATMENT FEE.

Insurance carriers will only pay the benefits out on a monthly basis due to the length of treatment time. They are aware that orthodontic treatment takes a series of appointments to complete. They generally DO NOT issue a lump sum payment at the beginning of treatment. (Please review your individual insurance documents).

At this time we are NOT able to submit your orthodontic treatment claims electronically.

Payment of your Initial Fee may be made with Cash/Cheque, Visa/MasterCard and debit. Monthly Payments for orthodontic treatment may be made by Auto Debit or Visa/MasterCard. A VOID cheque or a credit card number is required to be on file for monthly processing of your contract. The monthly payments start on the following month (dated the same date of each month that braces were placed).
EXAMPLE: Braces have been placed on the 10th of December, 2012. The trailing payments for the contract will be due on the 10th of every month until completion.

Whomever has the first birthday in a calendar year is the primary insurance policy holder. You will then attach the Explanation of Benefits from the primary insurer to the secondary claim and forward it to the insurance company for co-ordination of benefits.

PLEASE RETURN YOUR CONTRACT AT THE INITIAL BANDING APPOINTMENT (Start of Braces), along with a VOID cheque or your credit card information.

If you have any further questions please do not hesitate to contact Loraine, Vivian our Treatment Coordinators in Winnipeg (204) 253-1269 or Kenora (807) 468-3681.